Satellite Selection in the Context of Network RTK for Limited Bandwidth Applications

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BIOGRAPHY (IES)

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Stefan Nord received a Master's degree in Electrical Engineering from Chalmers University of Technology, Gothenburg, Sweden 1995. He has 12 years' experience working with Research and Advanced Engineering within the automotive industry. He joined RISE Measurement Science and Technology in 2016 and has since 2020 been working as a Research and Business Manager. His main focus is GNSS positioning and measurement technologies for automated transports.

ABSTRACT

The increasing number of modernized GNSS signals and the availability of multi-constellation receivers are crucial for improvements of both precision and robustness of GNSS based positioning. However, the abundance of GNSS observations is not always useable as applications, using differential positioning or other techniques, may have limitations with respect to computational resources or communication bandwidth for reference data, and therefore require a qualified selection of a subset of observations for positioning. This paper is based on the work conducted in the project PREParE SHIPS funded by the European Union Agency for the Space

Programme (EUSPA) on the specific application of Maritime Navigation using Network Real Time Kinematic (NRTK) and will focus on the satellite selection algorithms of the Prepare Ships dissemination solution. This study is motivated by data rate requirements and restrictions of the VDES dissemination solution developed in Prepare Ships. The restricted data rate for dissemination of RTK observations via VDES implies the need for a qualified pre-selection of satellite subsets to match the available bandwidth and the requirements of the positioning system. For this, multiple algorithms have been developed and tested in static and dynamic scenarios. Optimization techniques for height (for vertical position), two and three dimensions were examined. Different weighting schemes were used. During the evolution of the satellite selection study, it was concluded that it is necessary to retain satellites with the highest elevation as this will empirically improve integer ambiguity resolution for position fixing. Also fixing a minimum number of satellites for each constellation was required to enable a fair weightage to the different constellations used. Such algorithms should prove to be very useful for research on various Network RTK applications which require/prefer limited bandwidth such as for cadastral surveying and mapping, for airborne geo-referencing of aerial mapping data using Unmanned Aerial Vehicles (UAV) and on the road and sea for positioning and navigation of automated transport. Additionally, these algorithms could also be extended to consider satellite visibility in e.g. urban areas (i.e. urban canyons) by inclusion of true surface information for more robust GNSS positioning in automated transport applications [1]. This could either be for pre-evaluation or for dynamically considering spatial information. While this work is a part of PREParE SHIPS, it is also motivated by a more general applicability of the algorithms presented for other similar applications. RTK correction dissemination with limited bandwidth requirements is very promising for RTK research and therefore this study on optimized selection of satellite subsets is of vital importance and could tap multiple opportunities of huge potential such as those involving NRTK or combination of Precise Point Positioning with RTK.

I. INTRODUCTION

The use and application of Global Navigation Satellite Systems (GNSS) is steadily increasing as new constellations with improved signals are deployed, and the number of available satellites and services increase. The availability of observations from different constellations provides redundancy and potentially better positioning performance. It also allows to isolate and average out sources of errors and improves resiliency for critical applications. However, studies show that we now experience the problem of having more satellites/signals than may be tracked by a typical receiver in certain contexts like civil aviation [2]. Therefore, for certain applications a selection of an optimum subset of satellites is needed in order to meet for example requirements of computational complexity or transmission bandwidth. This paper studies how to optimally utilize all available resources in order to achieve satisfactory positioning performance for a given application from a NRTK perspective.

The topic of satellite selection in general has been covered widely in studies in the past, starting from the very early days in GPS in 1984 [3]. While some research focuses on specific applications like in civil aviation ([2, 4]), other studies theoretically analyze general bounds on dilution of precision (DOP) [5, 6]. In many cases, the goal of satellite selection is to find an optimal subset of all satellites in view to use for a certain application, where *optimal* can mean different things depending on the context. Previous research on satellite selection methods in the field of GBAS (Ground Based Augmentation System) was focused on mitigating problems with VDB (VHF Data Broadcast) capacity [4]. While some methods focus on optimizing the satellite geometry (i.e. DOP) alone, an important aspect especially in safety critical applications is to also consider residual range errors on the used satellite subset, as only both factors together determine the final positioning performance and reliability. In a similar manner, Walter et al. studied the applicability of satellite selection on SBAS and proposed a suitable algorithm [2]. General issues related to satellite selection, such as the influence of the number of selected satellites, satellite geometry and measurement error have also been investigated in [7]. Zhang and Zhang [8] in their work, gave a theorem about the bounds of Geometric Dilution of Precision (GDOP) values for any number of satellites. A lot of existing literature also focuses on assuming the best signal quality with highest elevation [9, 10] or minimizing Geometrical Dilution of Precision (GDOP) by maximizing polyhedron volumes or matrix determinants [3,11,12] without considering signal quality and therefore residual range errors in the selection process. Other more recent approaches using genetic algorithms [13] and artificial neural networks 14] also have also been studied earlier.

This paper is based on the work carried out in the project PREParE SHIPS funded by European GNSS Agency (GSA) on the specific application of Maritime Navigation using Network Real Time Kinematic. VDES [15] is proposed for dissemination of these observations and potentially restricts the available data rate. Therefore, there is a need for optimal selection of satellite/signal subsets from the set of the available GNSS provided by the NRTK service. The objective of the algorithms presented in this paper is to systematically choose a combination of specific signals, satellites or even constellations that optimizes RTK positioning performance as per guidelines mentioned in [16].

II. NETWORK RTK AND SWEPOS

The demand for Network Real Time Kinematic (NRTK) positioning services has been growing among the GNSS users for applications which require accurate and seamless kinematic position. For the optimum positioning services using current techniques, the average baseline length between NRTK reference stations has to be limited to between 30 km and 70 km and the reference station site must have good observation environment, should be stable, have access to power and have cabled or wireless internet or intranet. SWEPOS, the national CORS network of Sweden operated by Lantmäteriet is an example of NRTK. The present SWEPOS Network-RTK Service is based on the virtual reference station concept (VRS), with two-way mobile network communication between the control center and the RTK users. The network computing center is located in Lantmäteriet (Gävle) and it generally determines various errors (including atmospheric errors, clock errors, and local multipath) by fixing the ambiguities of the baselines within the network, simulates the position of the VRS by geometrically displacing the data of the reference station closest to the rover, interpolates the network errors at the VRS location using linear or more sophisticated models, and finally transmits the corrections to the rover in real-time. The present SWEPOS infrastructure consists of approximately 450 permanent GNSS reference stations located as shown in Figure 1.



Figure 1: SWEPOS reference stations.



Figure 2: Class A station Leksand.



Figure 3: Storuman, a class B station.

In general, SWEPOS has two types of reference stations: Class A stations and Class B stations. The Class A stations (21 stations) have the best long-term coordinate stability because the GNSS antennas are mounted on insulated concrete pillars or truss masts with fixed anchorage in crack-free bedrock. Other equipment at the stations is installed in some type of technology shed. There is good redundancy for GNSS measurement, data communication and power supply, i.e. reserve capacity that can be activated in the event of a problem. The Class A stations are also used to monitor the coordinate stability of the Class B stations. Figure 2 shows an example of the class A station. The Class B stations are densifying the network of Class A stations in the expansion of the SWEPOS network that is being done to increase the capacity for real-time measurement. Figure 3 shows an example of the class B station.

Dissemination of reference data is traditionally organized peer-to-peer by generating individual data streams per user utilizing IP networks. Terrestrial VDES is the proposed communication solution in PREParE SHIPS and provides 100 kHz communication channels in the VHF band at around 162 MHz. VDES inherited time division access from AIS and for the purpose of the distribution of GNSS RTK reference data, areal broadcast using one slot per second is suggested. This provides a net-bandwidth of 650 bytes/s using link ID 19. VHF communication is line of sight restricted and typical ranges are in the order of 10 nautical miles which suggest a few virtual references to be disseminated per base station. This strict bandwidth limitation is the main driver to optimize the reference data that is broadcasted to the user.

III. METHODOLOGY

The satellite selection subset we use is based on an **S**-matrix as a basis for the selection criteria. The satellite specific entries in this S-matrix (describing basically the projection from range into position domain) are weighted using another matrix called **P** to finally form the 'S-measures' per satellite. These measures to perform the initial selection are similar to the work carried out by Gerbeth et al. [17] for GBAS and Walter et al. [2] for SBAS except for the fact that it is modified to suit our application of maritime navigation using NRTK. The matrices **Q** (the co-variance matrix) and **S** are defined as,

$$\mathbf{Q} = (\mathbf{G}^{\mathrm{T}} \cdot \mathbf{W} \cdot \mathbf{G})^{-1} \quad \text{and} \qquad \mathbf{S} = \mathbf{Q} \cdot \mathbf{G}^{\mathrm{T}} \cdot \mathbf{W}$$
(1)

Where each row of G, known as G_i for the ith satellite with azimuth θ_i and elevation ϕ_i is defined as,

$$\mathbf{G}_{i} = \begin{bmatrix} -\cos(\phi_{i})\cos(\theta_{i}) & -\cos(\phi_{i})\sin(\theta_{i}) & -\sin(\phi_{i}) & 1 \end{bmatrix}$$
(2)

We define the measures for initial selection for vertical, two- and three-dimensional optimization as,

$$S_{meas,i}(vertical) = \frac{S_{3,i}}{P_{i,i}}$$
(3)

$$S_{meas,i}(2D) = \frac{S_{1,i}^2 + S_{2,i}^2}{P_{i,i}}$$
(4)

$$S_{meas,i}(3D) = \frac{S_{1,i}^2 + S_{2,i}^2 + S_{3,i}^2}{P_{i,i}}$$
(5)

Where
$$\mathbf{P} = \mathbf{W} - \mathbf{W} \cdot \mathbf{G} \cdot \mathbf{S}$$
 (6)

Equations (1) through (6) assume W to be a weighting matrix about which we discuss below. Though one might argue that twodimensional optimization should suffice for an application such as the sea surface it is important to understand that the sea level is all but homogenous and therefore the draught of the ship and the under-keel clearance are of utmost importance.

In the work carried out in [4] for GBAS it was observed that the value of the projection factor from the pseudo-range into the vertical position of a satellite inside a constellation exhibited a strong influence on the satellite being a part of an ideal subset of satellites for vertical position accuracy. The same applies to 2D and 3D positioning with the combined projection factors. However, though satellite selection based only on elevation angle may be good from a tracking robustness point of view, but it does not necessarily lead to the best availability [2].

The algorithm for satellite subset selection in this work provides flexibility for different streams of reference data that can be tailored for different application needs. The most sophisticated options intend to select a balanced set of satellites with optimization for either vertical, two- or three-dimensional positioning (based on equations (3), (4) and (5)), using either User Equivalent Range Error (UERE), Signal to Noise ratio (SNR) or elevation-based weighting schemes.

Satellite Weighting Matrix Based on UERE, SNR and Elevation

The user equivalent range error (UERE) was computed based on assumptions and calculations presented by Shuai et al. [18] as,

$$\sigma_{UERE}^2 = \sigma_{URE}^2 + \sigma_{Iono}^2 + \sigma_{Trop}^2 + \sigma_{MP}^2 + \sigma_{noise}^2$$

(7)

Where σ_{URE}^2 is the variance of user ranging error, σ_{lono}^2 is the variance of ionospheric delay, σ_{Trop}^2 is the variance of tropospheric delay, σ_{MP}^2 is the variance of multipath error and σ_{noise}^2 is the variance of noise error. However, [18] focuses on single point positioning. While adapting to differential techniques such as NRTK it was important to understand that the contribution to UERE of the carrier phase residuals would be primarily by multipath and troposphere. These have been modelled based on elevation angle (\emptyset) as in [18] for an initial guess estimate of UERE that could be involved in NRTK scenario,

$$\sigma_{Trop}^2 = \frac{0.12012}{\sqrt{0.002001 + \sin^2(\phi)}} \tag{8}$$

$$\sigma_{MP}^2 = 0.5 + 1.64e^{-(\frac{\emptyset}{14.5}^\circ)} \tag{9}$$

The weight matrix based on UERE values for the ith satellite can then be estimated as,

$$\boldsymbol{W} = \begin{bmatrix} \frac{1}{\sigma_{1,UERE}^{2}} & 0 & \dots & 0\\ 0 & \frac{1}{\sigma_{2,UERE}^{2}} & \dots & 0\\ \vdots & \vdots & \ddots & \vdots\\ 0 & 0 & \dots & \frac{1}{\sigma_{i,UERE}^{2}} \end{bmatrix}$$
(10)

Based on the work done in [19], the satellite weight matrix based on elevation angle for the ith satellite (ϕ_i) was estimated as,

$$\boldsymbol{W} = \begin{bmatrix} \sin^2(\phi_1) & 0 & \dots & 0 \\ 0 & \sin^2(\phi_2) & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \sin^2(\phi_i) \end{bmatrix}$$
(11)

Based on the work done in [20], the satellite weight matrix based on Signal to noise ratio derived from the C/A data for the ith satellite (SNR_i) was estimated as,

$$\boldsymbol{W} = \begin{bmatrix} 10^{0.1SNR_1} & 0 & \dots & 0 \\ 0 & 10^{0.1SNR_2} & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & 10^{0.1SNR_i} \end{bmatrix}$$
(12)

Based on the work done in [20], the satellite weight matrix based on a combination of elevation angle and the Signal to noise ratio derived from the C/A data for the ith satellite (ϕ_i and SNR_i) was estimated as,

$$\boldsymbol{W} = \begin{bmatrix} \sin^2(\phi_1) * 10^{0.1SNR_1} & 0 & \dots & 0 \\ 0 & \sin^2(\phi_2) * 10^{0.1SNR_2} & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \sin^2(\phi_i) * 10^{0.1SNR_i} \end{bmatrix}$$
(13)

A case for unweighted geometry was also considered where the weight matrix in equation (1) is simply an identity matrix.

A clear outline of how the algorithms work is presented in Figure (4). Vertical Dilution of Precision (VDOP), Horizontal Dilution of Precision (HDOP) and Position Dilution of Precision (PDOP) derived from square root of sum of corresponding diagonal elements of \mathbf{Q} were used as measures for optimization.



Figure 4: Flow chart for satellite selection algorithm

Experimental Setup

To enable testing and support of algorithm development an experimental test environment was created. As code base served a RTCM3 to RINEX converter of the early BNC project [21]. This software was extended to time-tag RTCM3 streams, raw data save to file and a timely replay functionality. The selection algorithms were integrated together with a RTKLib based processing engine [22]. Message manipulation was implemented on MSM messages only. The concept is expandable to other in-line manipulations such as clock corrections or harmonization of carrier phase ambiguities across a network of base stations. The setup allows rapid scripted replay for testing different selection scenarios and RTK processing parameters. Selection can also be done in real-time and provides low latency manipulated RTCM streams to RTK engines in GNSS receivers using IP or serial interfaces.



Figure 5: Experimental test setup for processing with RTKLib. Initially intended as a RTCM manipulating and relay function the software was extended to save RTCM raw data streams and enable rapid replay in different combinations.

IV. RESULTS

Validation of the Algorithms

The satellite selection algorithms were tested using the open source RTKLib version 2.4.3- b33 and b34 (demo5) using different number of satellites for GPS and Galileo constellation. Sky plots from RTKNavi for a typical static trial example are shown in Figure (6). This example validates the algorithms by using ten concurrent sessions of RTKNAVI streaming corrections in real time simultaneously from the satellite selection software as the reference, and Ublox F9P as the rover used in NRTK mode. This test has been carried out for a GPS only testcase as an example with only four satellites taken into consideration. There is also an algorithm (at the end of the figure) designed to retain satellites above 30 degrees of elevation and does not take geometry into consideration.





Figure 6: Sky plots of ten parallel runs of RTKNAVI of the RTKLib with reference data provided by Satellite selection algorithms for static trials on 5th Nov2020. Each window indicates the stream in corrections for a specific algorithm as mentioned in the window.

Tests and Results

The algorithms with different weighting and optimization schemes mentioned earlier in equations (1)-(13) were tested for static and dynamic positioning using the test setup shown in Figure (5). Also, the tests use constellations with equal number of satellites, so that fair weightage is given to each constellation. The results presented in this paper focus on selection algorithms that use 5 satellites each from the GPS and Galileo constellation. However, other constellations and different sizes of satellite selection subsets have also been tested. The data in the plots are sampled at 1 second intervals. The error differences from one case to another was marginal and therefore system level performance criteria such as Time to First Fix (TTFF) and percentage of position fix were also used for the comparative analysis.

Static test results

For static positioning, a set of Virtual Reference Stations (VRSs) from SWEPOS were used to offer true ground conditions when testing the algorithms. One of the VRS is used as a rover and another as the base for the tests carried out. The data streams are composed of MSM4 messages, excluding Glonass, and reoccurring meta information. A reference/baseline case with no selection is generated for comparison in all the static tests. This means that for this case, RTKLib is free to choose any number of satellites that are visible to the receiver for computing the positioning solution. A group of 15 algorithms have been generated as of now, and outputs from all these and a 16th baseline case are numbered and named as outlined in Figure (7). These algorithm numbers and names are used for the plots in this section.

Satellite selection Algorithm					
Number	Name				
Н	Unweighted geometry optimization for H				
2	Unweighted geometry optimization for 2D				
3	Unweighted geometry optimization for 3D				
H_UERE	UERE weighted geometry optimization fo H				
2_UERE	UERE weighted geometry optimization for 2D				
3_UERE	UERE weighted geometry optimization for 3D				
H_EI	Elevation weighted geometry optimization for H				
2_El	Elevation weighted geometry optimization for 2D				
3_El	Elevation weighted geometry optimization for 3D				
H_SNR	SNR weighted geometry optimization for H				
2_SNR	SNR weighted geometry optimization for 2D				
3_SNR	SNR weighted geometry optimization for 3D				
H_comb	SNR and elevation weighted geometry optimization for H				
2_comb	SNR and elevation weighted geometry optimization for 2D				
3_comb	SNR and elevation weighted geometry optimization for 3D				
baseline	Baseline with no selection algorithm				

Figure 7: Selection algorithm names and numbers

The plot in Figure (8) shows statistics for position errors for GPS and GAL for various optimization algorithms tested simultaneously on 3rd Sept 2021 for a duration of 1 day, 4 hours, 42 minutes approximately. There is a 12 km baseline distance between the Virtual Reference Stations. All the algorithms for weighting namely, UERE, elevation, SNR, combination (SNR and elevation) and the unweighted case have been tested. One can see in this figure, that many of the selection algorithms (especially the combination and elevation weighting cases) show better performance than the baseline case. This is not only in terms of error statistics, but also in terms of TTFF and percentage of position fix.

Figure (9) plots for a smaller duration the number of satellites actually used for the position computation by cases 'baseline' and 'H_comb' of Figure (8). The baseline case is free to choose any number of satellites from those viewed by the receiver and uses 15 to 19 satellites in this case which is definitely larger than the number of satellites used by case 'H_comb' which is restricted to choosing only 10 (5 from each constellation). The reduced number of satellites from the selection algorithm implies fewer bytes (in this case about 25% bytes lesser) for correction dissemination via VDES. This definitely demonstrates that reduced number of carefully chosen observations from specific satellites is sufficient for precise positioning even on a 12 km baseline.







Figure 9: Comparative plot of number of satellites used for positioning solution tested for height optimization algorithms on 3rd Sept 2021.

It was important to investigate how the optimization algorithms perform for larger baseline length solutions. The plot in Figure (10) shows the UTM (Universal Transverse Mercator) statistics for errors in height, two and three dimensions for GPS and GAL for all the optimization algorithms shown in Figure (7) used simultaneously. This test was carried out during 10th-16th Sept 2021 for a duration of approximately 5days and 22 hours and is for a baseline distance of 17.8 km between Rover and Base. From the plot we can see that the given optimization algorithms have improved error statistics in the respective cases when compared to the cases with other algorithms. For example, the 3D optimization algorithm for elevation weighting (3_El), shows improved error statistics for 3D error compared to the 3D error statistics of the 2D or height optimization algorithms. One can easily verify this for the other error statistics of the other cases. Also, in some cases the height optimization performance is comparable with the 3D optimization performance, which is expected. This demonstrates the potential of the optimization algorithms used.

The plot in Figure (11) shows the statistics for position errors for GPS and GAL for the test of Figure(10) and was meant to understand possibilities for the large base line length in this case of 17.8km. It can be seen that performances of all the algorithms are nearly similar to the baseline case with very high percentages of position fix. It was also observed that, some of the algorithms which consider elevation as a weighting criterion alone or with a combination of SNR perform better than the other selection algorithms in most cases.



Figure 10: GPS and Galileo satellites tested for optimization algorithms on 10th Sept 2021



Figure 11: The statistics for position errors for GPS and GAL (5 satellites each)- Optimization algorithms tested on 10th Sept 2021 (Baseline distance of 17.8km between Rover and Base)

Dynamic test results

A set of Trimble receivers and antennas mounted on an a search and rescue type of vessel (SSRS) were used for dynamic trials carried out on 14th sept 2021. The Trimble receivers acted as rovers and the VRSs used as base for the tests of Figures (10) and (11) acted as base stations to relay of RTK corrections. Figure (12) shows the ground track for a single trial and the antenna installation for the dynamic tests. The total test duration is around 4.5 hours. The average baseline length between the moving rover and the base station was about 13.7 km with a maximum and a minimum baseline length of about 17.8 and 4.5 km, respectively.





(b) Figure 12: (a) Ground track and (b) Antenna installation on the SRS boat for dynamic sea trials carried out on 14th Sept 2021.



Figure 13: Statistics for position errors for dynamic tests using GPS and GAL (5 satellites each) -Optimization algorithms tested on 14th Sept 2021 (Average baseline distance of 13.7km between Rover and Base)

		LEI 3_EI H_SNR 2_SNR H_comb 2_comb 3_comb	0087 0.0068 0.0101 0.0102 0.0123 0.0089 0.01 0.0081	0017 0.0023 0.0037 0.0025 0.0046 0.0032 0.002 0.0024	0083 0.0058 0.0085 0.013 0.0075 0.0105 0.0074	011 0.0109 0.015 0.0131 0.0189 0.0136 0.0162 0.0103	0022 0.0026 0.0036 0.012 0.0036 0.0039	0137 0.0123 0.0168 0.016 0.0271 0.0273 0.0123	zv3D (m)
		2_SNR 3_SN	0.0102 0.012	0.0025 0.004	0.0095 0.01	0.0131 0.018	0.0036 0.01	0.016 0.027	
		3_EI H_SNR	0.0068 0.0101	0.0023 0.0037	0.0058 0.0085	0.0109 0.015	0.0026 0.0051	0.0123 0.0168	-StdDev 2D (m)
		Z-E	56 0.0087	34 0.0017	51 0.0083	31 0.011	6 0.0022	9.0137	-stddev3D (m)
		3_UERE	0.0078 0.006	0.004 0.005	0.006 0.005	0.0127 0.015	0.0066 0.00	0.0129 0.012) Mean_H (m)
		2_UERE	0.0112	0.0022	0.0105	0.0245	0.003	0.0267	Mean2D (m
		3 H_UERE	0.0036 0.0079	0033 0.0039	0072 0.0059	0116 0.0133	0048 0.0051	0132 0.0141	Mean3D (m)
		2	0.0183 0.0	0.0097	0.0193 0.1	0.0482 0.1	0.0302 0.1	0.057 0.1	
			0.0095	0.0034	0.0081	0.0148	0.005	0.0165	
0.05 0.05 0.05 0.04	0.03	0.01	Mean3D (m)	Mean2D (m)	Mean_H (m)	-stddev3D (m)	-StdDev 2D (m	-Stddev H (m)	

Figure 14: UTM statistics for dynamic tests using GPS and GAL (5 satellites each)-Optimization algorithms tested on 14th Sept 2021 (Average baseline distance of 13.7km between Rover and Base)

Figure (13) shows the plot for the statistics of position errors and Figure (14) shows the UTM error statistics for the data collected during the dynamic trials using GPS and GAL constellations. These errors were computed using the baseline/reference case mentioned in Figure (7) as ground truth. The algorithms show comparable positioning performance in most cases. In particular the elevation weighting algorithms seem to show satisfactory positioning performance. The TTFF and the percentage of position fix for the baseline case without any selection was computed as 13 seconds and 97.443% respectively.

V. CONCLUSIONS AND SIGNIFICANCE OF WORK.

From the results shown, it can be concluded that for the given number of selected satellites (10 used in all examples), the selection algorithms provide positioning performances which are comparable in most cases to the baseline or no selection case. Therefore, a reduced number of carefully chosen observations from specific satellites is sufficient for precise centimeter level positioning. Some of the algorithms (such as those considering elevation as a weighting criteria) perform better than the others but in the end the differences in the performances are marginal.

RTK differential positioning exploits the integer nature of the carrier phase by resolving the phase ambiguity. Algorithms for this are often similar, but strategies may vary between different implementations. It can be assumed that most common solutions expect a contingency of a common set of satellites. During the evolution of the satellite selection study it was for instance concluded that it is needed to implement algorithms for retaining the satellite with the highest elevation, and to fix a minimum number of satellites for each constellation. This empirically improves integer ambiguity resolution for position fixing and enables a fair weightage to the different constellations used. As part of future work, it is of interest for us to study and develop new algorithms such as those meant for retaining high elevation satellites between epochs, more robust forms of SNR weighting algorithms etc.

Development and testing of satellite selection algorithms were primarily supporting the development of Lantmäteriet Adjustment Solution (LAS) in the context of the Prepare Ships project but was also important for understanding the consequences of bandwidth limitations for VHF dissemination from a user perspective. This research is among the first of its kind in the application of Network RTK in maritime and similar environment and resulted in adapted algorithms. However, the research and the achieved results extend beyond maritime applications and can be used for any general application for satellite selection with a Network RTK perspective.

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